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Midwest 90: Rapid City

A diner sim and tower defense from Hidden Chest Studios, Malaysia. In Early Access on Steam from November 2026.

Steam page

Download everything

The monsters are the threat. They're also the supply chain.

Run a highway diner in a monster apocalypse, cook what crawls out of the dark, and keep the lights on as long as you can.

Rapid City, South Dakota, in the year 2034 yet strangely reminiscent of the 1990s. The New Great Depression already gutted the town, and now there are monsters. Between shifts, a consequence-driven story with a cast of strange regulars asks how much of the city you're willing to spend to stay in business.





All files, full resolution: Google Drive



What's on the menu

Run the diner

Set the menu, price every dish, hire the crew and expand the place as the money comes in.

Cook the monsters

Monster parts go into research, and research turns them into new dishes. Missourite makes them sell better, with side effects.

Defend the lot

Spend the take on bear traps and barricades, then hold the line against the nightly monster waves.

Endless Mode

The whole tycoon and tower defense game from day one, for as long as your diner can survive.

Story by the chapter

The Prologue and Chapter 1 are in Early Access. The rest of the story arrives in free updates.

That 90s glow

An isometric look inspired by early Fallout, lit in eerie orange and red.



The short version

Developer	Hidden Chest Studios, Malaysia
Publisher	Rising Tide Publishing
Genre	Diner sim, tower defense
Platform	PC (Steam)
Price	$16.99 in Early Access
Early Access	November 2026
Full release	Early 2027
Languages	English

Steam page | 6-minute gameplay video | Watch the trailer

> *"I'm a big fan, I've enjoyed the absolute heck of this game. I've had an absolute whale of a time."*
>
> Orbital Potato, YouTube

After launch

New Endless Mode scenarios and a new monster (maybe two) arrive on December 31.

Chapter 2 follows on January 28. It's a big one, and it's where most of the story's twists and turns happen.

The full release lands in early 2027 with the final chapter, which branches on the decisions you've made along the way.

Every update is free for Early Access players, and the price goes up slightly at full release.





All files, full resolution: Google Drive

Screenshots



01 The diner after dark, fully built out



02 The diner by day, fully built out



03 A trap blows the first monster off the barricade



04 Monsters burning at the barricade



05 Shotgun in hand as a wave breaks through the yard



06 Monsters push into the ruined lot



07 Traps tearing into a wave at the crates



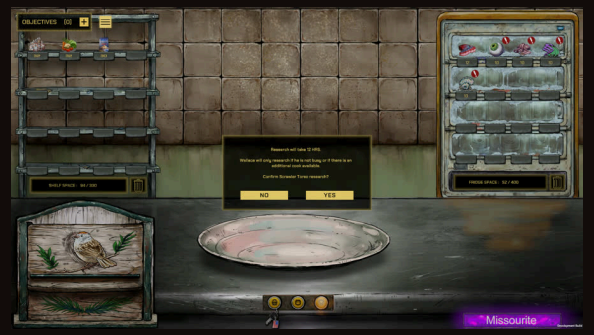
08 Placing a shotgun trap before the next wave



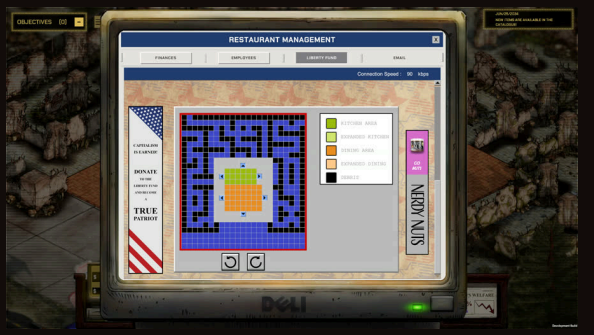
09 Upgrading the shotgun trap



10 Seared Zoid steak on the pass while research runs



11 Researching a Scrawler torso in the kitchen



12 Expanding the diner through the Liberty Fund

All files, full resolution: Google Drive

Screenshots, continued



13 Setting the menu and pricing each dish



14 Pritchard says Doomsday cometh



15 Wallace working the grill



16 Jericho at the butcher counter



17 Karen at the grocery



18 Baker stops by the diner



19 Mongoose behind The Mart



20 Lunch service on the diner floor



21 A busy night in the dining room



22 Jericho at the butcher shop



23 Deep Fried Zoid Eye with a dash of Missourite



24 Planning the trap line in the simulation view

Screenshots, continued



25 What's left of a monster wave in the lot



26 The town map, from Jericho's to The Mart



27 Monsters break into the dining room



28 A night wave runs into the trap line



29 Buying traps and barricades before dark



30 The diner at night from the road

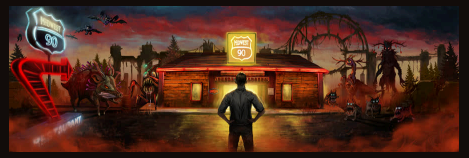


31 Karen at the grocery

Key art



01 The diner under a blood red sky (no logo)



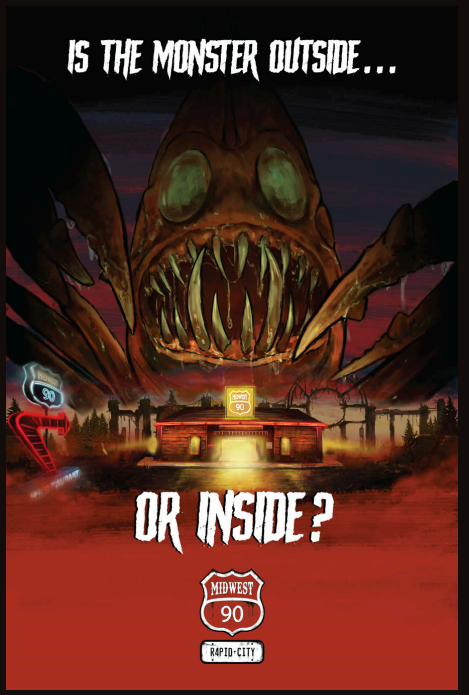
02 The diner at night, wide (no logo)



03 Logo with the Deep Fried Zoid Eye (header)



04 The regulars poster (print res)



05 Is the monster outside or inside poster (print res)

All files, full resolution: Google Drive

Trailers and downloads

Midwest 90 Rapid City - 6-minute gameplay video	YouTube
Midwest 90 Rapid City - Official EA Trailer	317 MB
Midwest 90 Rapid City - Official Demo Trailer	59 MB
Midwest 90 Rapid City - Official Teaser Trailer	18 MB
Screenshots, 31 files	folder
Logos, 18 files	folder
Creator Kit: cutouts, backgrounds, logos for thumbnails	folder

Hidden Chest Studios

A Malaysian developer crafting thoughtful, system-driven games, championing ethical employment and helping put the Malaysian games industry on the global stage. hiddenchest.studio

Rising Tide

We champion games with sincerity. Developers with a peculiar and singular vision. linktr.ee/risingtidepublishing

Streaming and video

Games are here to be played, and that's why we send keys. Stream, record and monetize Midwest 90: Rapid City on any platform, no need to ask. Full wording

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Review keys and feedback: risingtidepublishing.com/midwest90review

Downloads

Out now in Early Access press release (PDF) How to play Midwest 90 (PDF) Fact sheet (TXT)





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