

UNITY PICKS MIDWEST 90: RAPID CITY FOR THE G-STAR 2026 INDIE SHOWCASE

Early Access on Steam November 10. Then we open a mini-diner in Busan.

Bangkok, Thailand (October 27, 2026) | Unity has picked *Midwest 90: Rapid City* by Hidden Chest Studios as one of 30 indie games for its Indie Showcase at G-STAR 2026 in Busan, South Korea. Published by Rising Tide, the game opens in Early Access on Steam on **November 10, 2026**.

Rapid City, South Dakota, 2034. The New Great Depression gutted the town, now there are monsters, and you run a roadside diner where they're both the threat and the supply chain.



FIND US IN BUSAN

We're building a small Midwest 90 diner in the Unity Zone where you can sit down and play. Press and creators can book time with the team at justin@risingtidepublishing.com.

Where: Unity Zone, BEXCO Exhibition Center 2 (BTC Hall)
When: November 19 to 22, 10:00 to 18:00

TRAILER | STEAM | PRESS KIT

ON THE MENU NOV 10

ENDLESS MODE	DAY ONE
PROLOGUE AND CHAPTER 1	STORY
MONSTER RECIPES	DAILY SPECIALS
DISH TRAITS AND MISSOURITE	SIDE EFFECTS VARY
HIRE THE CREW	SLAPPING OPTIONAL
BEAR TRAPS AND BARRICADES	$10 TO $150
SHOTGUN	EMERGENCIES

THE STORY IS SERVED ONE CHAPTER AT A TIME

New chapters land free for everyone who owns the game. The final chapter ships with the full release.

EARLY ACCESS ROADMAP

ORDER 01 · 2026
NOV 10 OPEN
EARLY ACCESS
Endless Mode and Chapter 1. A fully completed gaming experience.

ORDER 02 · 2026
DEC 31 ???
SURPRISE DROP
New Endless modes, a new monster, and a few things we're keeping quiet...

ORDER 03 · 2027
JAN 28 FREE
CHAPTER 2
The story takes some dark and winding turns...

ORDER 04 · 2027
MARCH 1.0
FULL RELEASE
Chapter 3, the final chapter, and multiple endings...

ENDLESS MODE Live from day one. Build the menu, run the staff, fortify the diner and see how far a run can go.







"I've had an absolute whale of a time." *Orbital Potato, YouTube*

Review keys on request. Stream and monetize it anywhere, no need to ask.

ABOUT HIDDEN CHEST STUDIOS

Hidden Chest Studios is a Malaysian developer crafting thoughtful, system-driven games, championing ethical employment and helping put the Malaysian games industry on the global stage.
hiddenchest.studio

ABOUT RISING TIDE

We champion games with sincerity. Based in Thailand, bringing Southeast Asia's finest indie games to the world.
linktr.ee/risingtidepublishing

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