

For immediate release, 30 September 2026

Burning Sword: Death Sun drops its new demo on Steam

BANGKOK, Thailand, September 30, 2026 - Nomadic Games and Rising Tide Publishing today released a brand new demo for Burning Sword: Death Sun, the wuxia hack and slash made in Bangkok. It's free on Steam right now.

This demo is recut from the ground up to put the sword in your hand fast. It replaces the old Prologue build and goes straight to what the game does best: fast, precise swordplay inspired by 90s wuxia film.

This new demo brings light roguelite elements to the gameplay, allowing players to lean into different playstyles on each attempt without disrupting the difficulty, skill, and core combat mechanics that define the game.

You play Zhang Yixian, leader of the Crimson Dust Demon Sect, back from the edge of death with one name left on his list: Gao Tianqi, master of the Death Sun poison and the most powerful man in the martial world. Every master standing between them has to be cut down first.

Play the free demo · **Wishlist on Steam** · **Press kit**

Developer	Publisher	Genre	Platform	Release
Nomadic Games, Bangkok	Rising Tide Publishing	Wuxia hack and slash	PC (Steam)	TBA. Demo out now

Combat



The martial sects have carved up the kingdom and the masters kill anyone in their way. Burning Sword: Death Sun is a revenge story told through swordplay, palm strikes and Qi, and the blade catches fire once you earn it. Built in Unreal Engine 5 in Bangkok.

- **The Burning Sword:** build it up, release it, and every strike hits harder. The whole fight turns on it.
- **Qi:** power your skills and fire Qi blasts at range. Run dry and it starts eating your health.
- **Qi Drain:** a forbidden technique that steals life and Qi from your enemies.
- **Rebound:** launch objects in the arena into your enemies to open them up.
- **Qinggong:** run up walls and float through the air to reach places ordinary people can't.
- **Skill tree:** unlock combos and heavy techniques, some fueled by Qi.
- **Masters who show no mercy:** boss duels against the martial world's best, from chain fighters to masked assassins.

Quotes from the previous demo

"This game is so stylish."

MakeItLook EZ, YouTube

"From what I can see, this is a more fast-paced game than your typical Souls-like games."

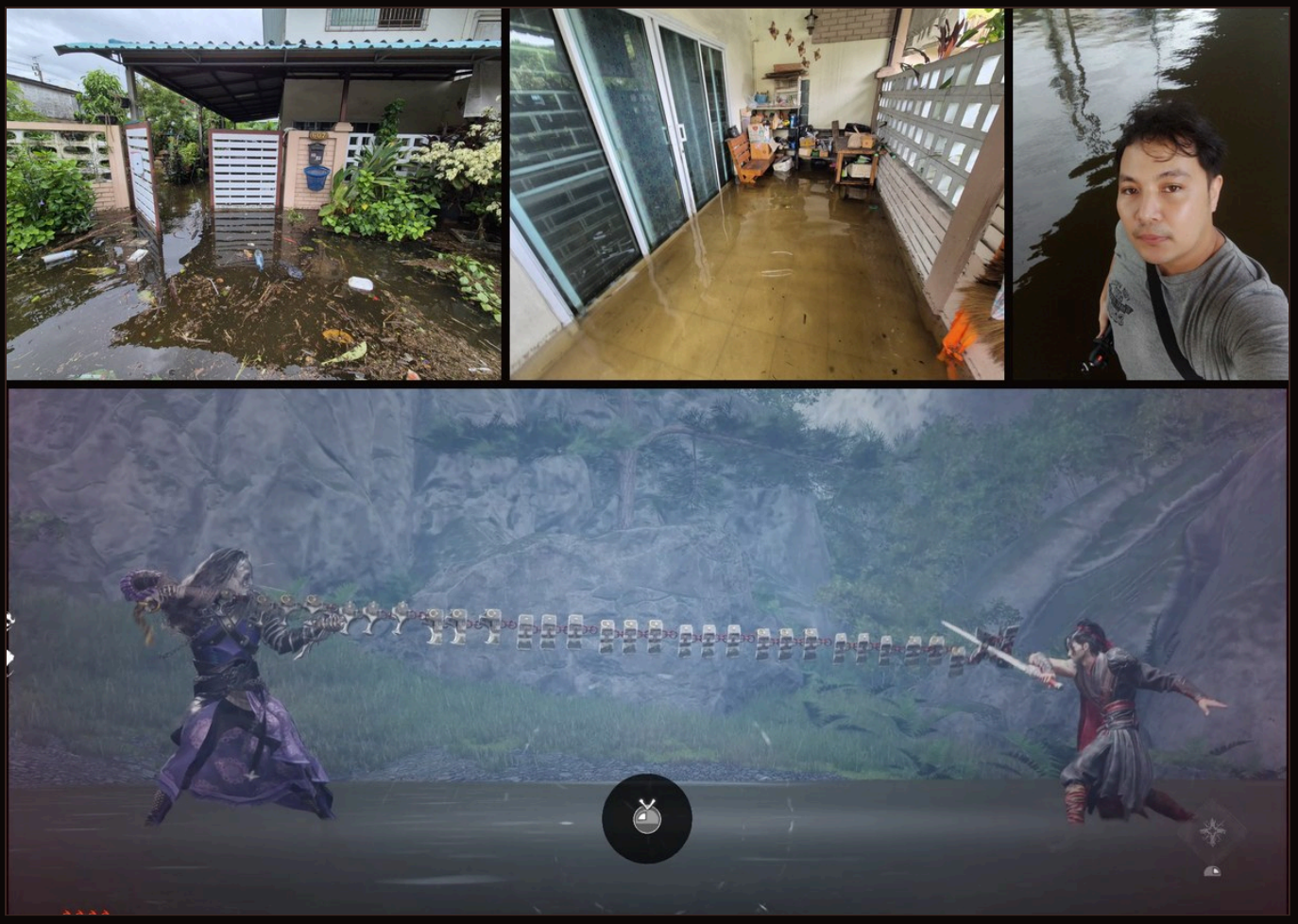
John Papadopoulos, DSOGaming

"The combat itself is just great."

ChaosDTV, YouTube

Development update

The tide is rising in Bangkok this week. Parts of the city are flooding and a few of the Nomadic team pushed the final demo build with water in their homes, but they ain't stopping the schedule. Here are some photos from the crew.



About Nomadic Games

Nomadic Games is an independent studio in Bangkok, founded in 2020 to put gameplay at the core of every adventure. With Burning Sword: Death Sun, the team is out to build a top-tier martial arts game, with deep, distinct systems. **nomadic-games.com**

About Rising Tide Publishing

We champion games with sincerity. Developers with a peculiar and singular vision. **risingtidepublishing.com**

Press contact: Justin Paulsen, **justin@risingtidepublishing.com**. Review keys and interviews are available on request.