Sous Raccoon

PLAYER GUIDE

How to play

Everything a brand new sous chef needs to survive Chef's kitchen. Mostly.

DON'T GET FIRED



WELCOME TO THE TEAM

Congrats, you're hired!

Chef hired a raccoon as his sous chef. Nobody knows why. You're Elmo, that raccoon, and Chef's patience is famously short.

Your whole job fits on a napkin:

1. Prep the ingredients.
2. Serve the dishes to hungry customers.
3. Keep the monsters off them while they eat.

Every customer that gets hurt makes Chef angrier. Push him too far and he bursts into flames, and you're fired. Back to the start of the run.



How a shift goes



1. **Doors open.** Customers sit down and orders start stacking up.
2. **Cook and carry.** Grab ingredients, get them to Chef, run the plates out to the right table.
3. **Monsters crash dinner.** A warning sound means a Monster Wave is coming. Drop everything and defend your diners.
4. **Clock out.** Check your Delivery Recap, spend your coins, then do it all again.

PAWS ON THE KEYS

Controls

Keyboard and mouse

Move	W A S D
Attack	LEFT CLICK
Grab, drop, use	RIGHT CLICK
Jump	SPACE
Roll	L-SHIFT
Dance (heals you!)	L-CTRL
Swap hands	Q
Info	TAB

Controller

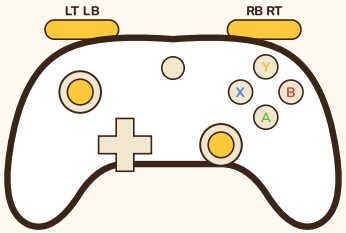
Plug in a pad and every menu works with the D-pad or Right Stick. Flip tabs in the Guide Book with LB RB. The Steam On-Screen Keyboard works too. Full button layout on the next page.

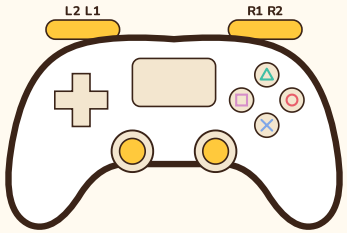


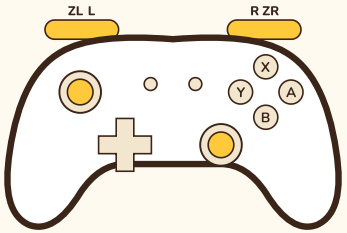
PICK UP A PAD

Controller

Same kitchen, any pad.







	Xbox	PlayStation	Switch Pro
Move	L stick	L stick	L stick
Grab, drop, use	B	○	A
Attack	RB	R1	R
Jump	A	✕	B
Roll	RT	R2	ZR
Dance (heals you!)	Y	△	X
Menus	D-pad / R stick	D-pad / R stick	D-pad / R stick
Guide Book tabs	LB / RB	L1 / R1	L / R

MONEY TALKS

Coins, perks and the shop

Happy customers pay. Birds pay too, if you knock the coins out of them first.

Spend it all in the shop between shifts. Perks make you faster, tougher, richer or just a little more chaotic. Mix them up and every run plays different.

Assistants help too. Henry passes ingredients to Chef so you don't have to.

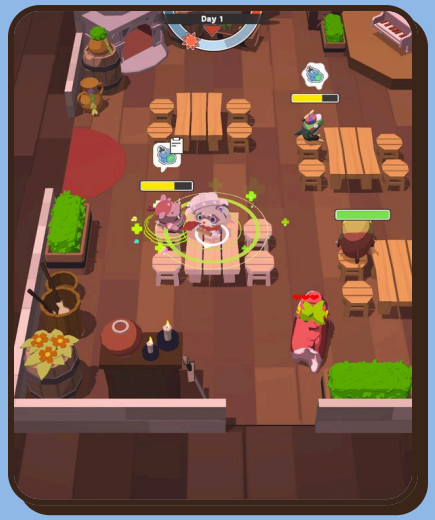
KNOCK THE BIRD



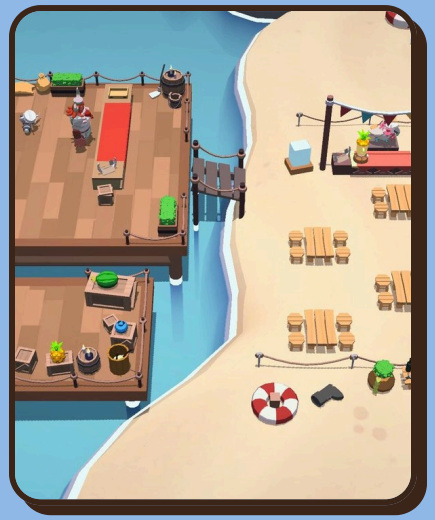


FOUR KITCHENS, ZERO SICK DAYS

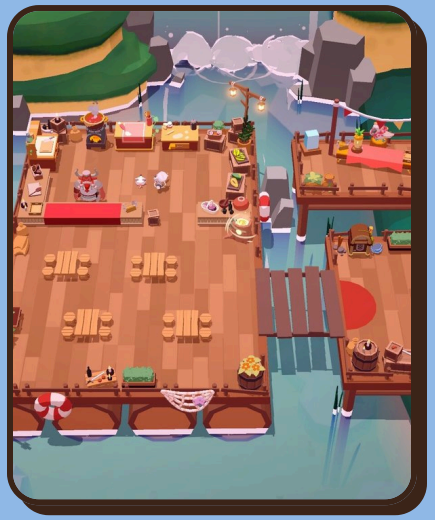
Every restaurant plays different



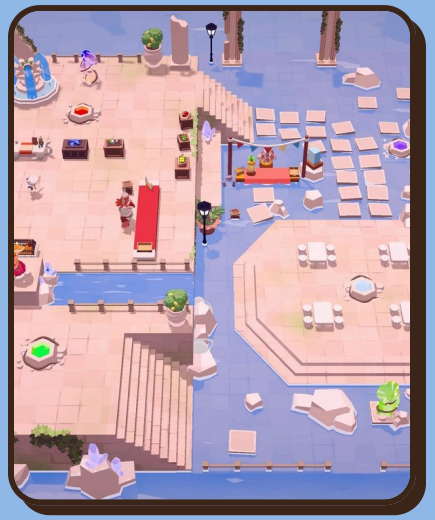
The ship. Tight decks and nowhere to run.



The beach. Docks, sand and a lot of walking.



The jungle. Rope bridges and things in the trees.



The fourth one. Go see for yourself.

New layouts, new hazards and new monsters in every one. Learn one kitchen and the next will humble you.

FROM ONE RACCOON TO ANOTHER

Survival tips

Dance it off

Hurt? Dance. It heals. Nobody said being a sous chef was dignified.

Roll away

A quick roll gets you out of a monster's reach and across the room fast.

Guard the diners

Customers getting hurt is what gets Chef fired up. Protect them first, cook second.

Bad days happen

Some mornings the raccoon just isn't feeling well. Roll with it.



Stuck?

Hit the Respawn button in the Pause menu if you get stuck or lost.

FRESH OUT OF THE OVEN

New in 1.0



Endless Mode

Keep the doors open as long as you can. More customers and more monsters every day, and a Steam Leaderboard at the end.



The bar

Three minigames in the Lobby: Mix Food, Tower Stack and Barrel Blast. Solo or co-op, each with its own leaderboard.



The final boss

Kept secret all through Early Access. It's waiting at Stage 4. Good luck.

OFF THE CLOCK

Make it yours

Your room in the Lobby is all yours. Buy furniture, swap styles and colors, and preview everything before you spend.

21 skins to collect, and some only unlock through Steam Achievements. Mushroom hat raccoon is not optional.

Bring friends

Online co-op takes up to four raccoons into the same kitchen. Split the cooking, split the fighting, argue about whose fault it was.







Sous Raccoon

Now get in there.

Chef's waiting. The customers are hungry. Something is growling behind the fridge.

Sous Raccoon 1.0 is out now on Steam

Made with love in Bangkok by Novice Flow.
Published by Rising Tide.